

Santa Cruz Yacht Club
244 Fourth Ave
Santa Cruz, CA 95062
Email: racing@scyc.org

2026 Santana 22 Team Racing

Periodic monthly second Saturdays during 2026

Sailing Instructions

Rules

The Regatta will be governed by the rules defined in the *Racing Rules of Sailing* with Appendix D in effect.

Notice to Competitors

Notices to competitors will be posted on the on-line official Notice Board <https://scyc.org/regatta/B0497GlfNe>

Notices will also be posted to the Fleet newsgroup at: <https://groups.google.com/g/s22santacruz?pli=1>

Signals Made Ashore

Signals made ashore will be displayed from the Race Office mast flagpole.

Schedule, Format

If four boats are not confirmed by the Friday evening prior to the race day, that race day shall be canceled. Announces and Confirmation of participants will be made via the Fleet newsgroup listed above.

Conditions and adequate participation permitting, races will be conducted periodically on the second Saturday of each month during 2026.

Race Day Schedule	
1100 hrs	Competitor briefing at the SCYC Hoist
1230 hrs	First warning signal, Race 1
	Further races to follow
	Post race debriefing at the club following the last race of the day

The number of races, based on the number of entries, will be announced at the Competitor briefing.

Team Assignments and rotation schedules, based on number of entries will be announced at the Competitor Briefing.

The intended format is 2v2 or 3v3. Rotation of teams and reassignment of teams will be carried out by the Race Committee prior to racing and on the water to account for an odd number of boats and/or to balance teams.

Umpires may or may not be used in the conduct of racing.

Racing Area

The racing area will be near the Santa Cruz Municipal Wharf.

Marks, Starting and Finishing Lines, Course

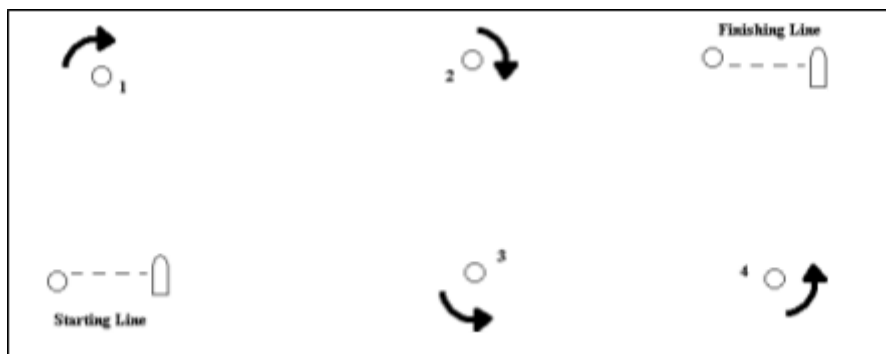
Marks will be temporary red or yellow balls or inflatables, or a committee boat when it is on station.

The starting line will be between the staff flying an orange flag and a red ball near-by, or two red balls near the committee boat.

The finishing line will be between the mast of a sailboat (or a ball) and a near-by ball.

The course will be a “Digital N”.

Course: Start – 1 - 2 – 3 - 4 – Finish



The Sound Signal Starting System in Appendix U of the racing rules will be used.

Appendix U (*abbreviated verbiage*)

Signal - Sound	Sound Time Before Start
Warning – 3 long	3 minutes
Preparatory – 2 long	2 minutes
1 long	1 minute
3 short	30 seconds
2 short	20 seconds
1 short	10 seconds
5 short, 1 second apart	5 – 4 – 3 – 2 - 1
Starting - 1 long	0