



2026 LASER & SUNFISH DERBY

Saratoga Lake Sailing Club

August 1st, 2026

1. RULES

The Regatta will be governed by the "Racing Rules of Sailing" (RRS), the rules of the Laser class, and by these sailing instructions.

2. ENTRIES

Boats become eligible by completing the registration requirements.

3. CHANGES TO THE SAILING INSTRUCTIONS

Changes to the sailing instructions will be made at the Skippers' Meeting and posted on the bulletin board on the clubhouse's porch.

4. REGISTRATION

The registration fee is \$25. It includes sailing, breakfast, snacks, lunch, and beverages. Registrations are accepted through the Laser & Sunfish Derby page on the SLSC website (<https://www.sailsaratoga.org/regatta/poJ45doPFC>). You can also select this regatta in the Calendar.

5. SCHEDULE OF RACES

Skippers' Meeting	10:00 AM estimated
Warning Signal Race #1	10:30 AM, next race to follow immediately (five races typical)

No warning signal shall begin after 15:30. The schedule and number of races may be modified at the discretion of the Race Committee.

6. FOOD

Light Breakfast will be provided in the clubhouse starting at 9 a.m. Full Lunch will be provided after racing. Snacks and water will be available from the committee boat on the water.

7. THE COURSES

The courses will be announced at the Skippers' Meeting. See #13.
The Committee Boat will fly a designated flag when "on-station" for finishing. All marks shall be left to port. The start-finish line will be between the port-end buoy and the race committee flagstaff. There is no specified time limit – abandonment is at the Race Committee's discretion.

8. THE START

Races will be started using a sound-signal starting system (Appendix S) of the RRS. The ILCA class flag will be displayed for the duration of the sequence indicating an ILCA start. The Sunfish class flag will be displayed for the duration of the sequence indicating a Sunfish start.

<u>Signal</u>	<u>Sound</u>	<u>Time Before Start</u>
Warning	3 long	3 minutes
Preparatory	2 long	2 minutes
	1 long+3 short	1 minute and 30 seconds
	1 long	1 minute
	3 short	30 seconds
	2 short	20 seconds
	1 short	10 seconds
	1 short	4 seconds
	1 short	3 seconds
	1 short	2 seconds
	1 short	1 second
	1 short	Start
Start	1 long	Start

A series of short signals shall be made before the sequence begins in order to attract attention.

9. RECALLS

The hail of the sail number signals individual recalls from the Race Committee Boat or the mark boat near the port-end buoy. Code flag X will be displayed until all OCS boats have started properly or after 4 minutes. Failure of a competitor to hear or see a recall signal shall not be grounds for redress.

Displaying the code flag First Substitute with two sound signals will signal general recalls. A new sequence will be started as soon as possible after the abandoned start.

10. PROTESTS

RRS 44.2 720° turns penalty will apply. A competitor wishing to protest must inform the Race Committee immediately following the race during which the incident occurred. No penalty flag is required. Protests must be filed in writing within one hour after the Race Committee docks.

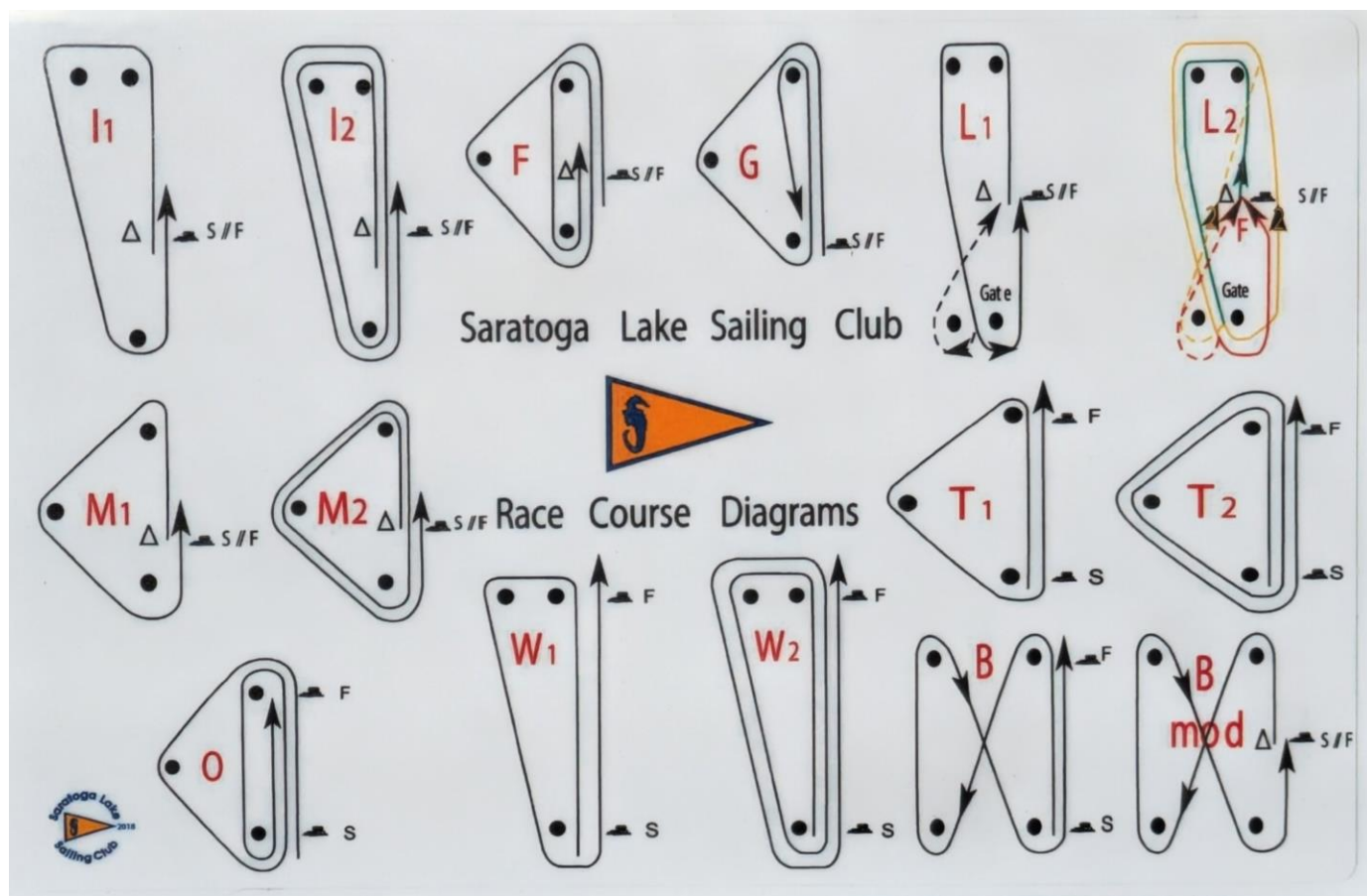
11. SCORING

The low point scoring system, rule A4, will apply. If five or more races are sailed, one race will be thrown out. Ties will be broken according to RRS A8.1 and 8.2.

Each competitor shall wear an approved life jacket while sailing.

13. COURSE DESCRIPTIONS:

The following courses may be used. The course selected for a given race is posted on the race committee boat.



Code	Description	Start Location	Finish Location
I1	Windward + Leeward + Windward	½ up Leg 1	½ up Leg 1
I2	"I1" + Leeward + Windward	½ up Leg 1	½ up Leg 1
F	Triangle + Windward + Leeward + Windward	½ up Leg 1	½ up Last Leg
G	Triangle + Windward + Leeward	Leeward Mark	Leeward Mark
L1	Windward + Leeward(Gate) + Windward	½ up Leg 1	½ up Last Leg
L2	"L1" + Leeward(Gate) + Windward	½ up Leg 1	½ up Last leg
M1	Triangle	½ up Leg 1	½ up Last Leg
M2	Triangle + Triangle	½ up Leg 1	½ up Last Leg
T1	Triangle + Windward	Leeward Mark	Windward Mark
T2	Triangle + Triangle + Windward	Leeward Mark	Windward Mark
O	Triangle + "I"	Leeward Mark	Windward Mark
W1	Windward + Leeward + Windward	Leeward Mark	Windward Mark
W2	"W1" + Leeward + Windward	Leeward Mark	Windward Mark
B	Windward + Leeward(x) + Windward + Leeward(x) + Windward	Leeward Mark	Windward Mark
B-mod	Windward + Leeward(x) + Windward + Leeward(x) + Windward	½ up Leg 1	½ up Leg 1