

1. CHANGES TO SAILING INSTRUCTIONS

- 1.1. Any change to the sailing instructions will be posted at least 90 minutes prior to the first warning signal on the day it will take effect.

2. SIGNALS MADE ASHORE

- 2.1. Signals made ashore will be displayed on the flagpole at Alamitos Bay Yacht Club.

3. CLASS FLAG

- 3.1. White flag with class insignia.

4. COURSES

- 4.1. The courses and description of marks are listed in Addendum A Course Diagrams.
4.2. The selected course will displayed on the signal vessel.

5. MARKS

- 5.1. Marks 1, 1a will be yellow inflatable shapes.
5.2. Marks 3p, 3s will be yellow inflatable shapes.
5.3. Mark GL will be a orange inflatable shape.
5.4. The finishing mark will be an orange inflatable shape.

6. THE START

- 6.1. Gate starts will be used.
6.2. Races will be started using RRS 26 modified as follows.

Minutes before	Visual signal		Sound signal	Means	
10++	Path finder and reserve sail numbers for race	XXXX RESV	None	Sail Number of pathfinder and reserve	
	Placard with gate opening period	#	None	Gate opening period displayed in minutes	
10+	Orange flag Flag G			Alert	
8+	Boats DSQ for impeding**	XXXX XXXX	None	Boats DSQ for impeding pathfinder or gate launch	
5	Class flag		↑	One	Warning Singal
4	Flag P		↑	One	Preparatory Signal
1	Preparatory flag removed		↓	One long	One minute
0	Class flag removed		↓	One	Starting Signal
+#			One long	Gate launch stops	
+#	Flag G removed		↓	One short	Gate Closed 2 minutes after gate launch stops

** If a race is abandoned after the starting signal as a result of boat(s) breaking SI sailing

instruction 6.10 below, the race committee will display the boat(s) sail number(s) before the next warning signal for that race.

- 6.3. Starting Area: The race committee signal vessel will be in the starting area, which will be to leeward of the course.
- 6.4. To alert boats that a race will begin soon, the race committee signal vessel will display an orange flag and flag G, with one sound at least five minutes before a warning signal is displayed. This changes race signals Orange Flag. This changes Race Signals, Orange Flag.
- 6.5. Prior to the warning signal, the race committee signal vessel will display the time between the starting signal and the time at which the gate launch will stop at the starboard end of the starting line.
- 6.6. The starting line (except for the pathfinder) will be between mark GL and the center of the stern of the gate launch.
- 6.7. [GP] All boats (except for the pathfinder) shall start by crossing the starting line on starboard tack after the starting signal and before the gate closes.
- 6.8. [GP] A boat that has not already started correctly, and that is on the course side of the gate launch while the gate is open, shall not cross the starting line from the course side.
- 6.9. A boat that has not started at the close of the gate will be scored DNS without a hearing. This changes RRS A5.
- 6.10. From the time the pathfinder is approaching mark GL to start until the pathfinder or gate launch cease to be a starting mark, a boat must not touch the pathfinder, or obstruct the pathfinder or gate launch in any way that causes the race to be abandoned.
- 6.11. If a boat touches or obstruct the pathfinder or obstructs the gate launch, breaks sailing instruction 6.10 above, and is identified, she will be disqualified without a hearing, even if the race is restarted, re-sailed, or rescheduled.
- 6.12. If a race is abandoned after the starting signal as a result of boat(s) breaking sailing instruction 6.10, the race committee will display the boat(s) sail number(s) for at least three (3) minutes before the next warning signal for that race, and if the race is restarted or re-sailed, identified boat(s) shall not participate in the re-sailed race. However, boat(s) may participate in the restarted race providing they notify the race committee prior to the warning signal that they intend to protest another boat and/or request redress in connection with the incident. If they sail in the race and do not file a valid protest or request for redress, they shall be scored DNE. If their protest is dismissed or their request for redress is denied, they shall be scored DSQ. This changes RRS 36, 62.2, 63.1, and A5.
- 6.13. A boat that cannot avoid touching the gate launch and the contact does not result in the abandonment of the start, shall retire or take a penalty as set forth in sailing instruction 1010 below.

7. THE PATHFINDER

- 7.1. The race committee will appoint a pathfinder and a reserve pathfinder for the first race of the event.
- 7.2. Thereafter, the pathfinder will be the fifth boat in the preceding race.
- 7.3. When the boat selected as the pathfinder is unable to race, or has been the pathfinder previously in the event, the pathfinder will be the next highest place finishing boat in the preceding race, then the next lowest, next highest, etc.
- 7.4. The sail numbers of pathfinder and reserve for the first race of each day will be posted on the official notice board and will be displayed on the race committee signal vessel before flag G is displayed.
- 7.5. If more than one race is sailed on the same day, the numbers will be displayed on the race

- committee signal vessel before flag G is displayed for each successive race.
- 7.6. The pathfinder shall report to the race committee signal vessel after her numbers are displayed and before the warning signal is displayed. A pathfinder or reserve that fails to report will be scored DNS. This changes RRS A4 and A5.
- 7.7. [NP] [GP] Prior to the preparatory signal being lowered, the pathfinder shall report to the gate launch (displaying flag G and located near the race committee signal vessel) and follow the race committee's instructions.
- 7.8. [NP] The pathfinder shall pass mark GL to port as close as possible to the starting signal (not before and within 10 seconds after) on a close-hauled port tack. The gate launch will keep station close astern and slightly to leeward of the pathfinder.
- 7.9. [NP] The pathfinder shall sail a close-hauled course until it is released by hail from the gate launch, after which the pathfinder may continue or tack.
- 7.10. After the release of the pathfinder, the gate launch will continue its course and speed until the gate has been opened for the period signaled. It will then stop, make a long sound signal, drift for two minutes, and signal the close of the gate by lowering their G flag with a short sound signal.

8. CHANGE OF COURSE TO THE NEXT LEG

- 8.1. Marks may be moved up to 20 degrees in bearing without a signal, provided the change is made prior to the lead boat beginning that leg of the course. This changes RRS 33.
- ~~8.2. To change the next leg of the course, the race committee will lay a new mark (or move the finishing line) and remove the original mark as soon as practicable. When in a subsequent change, a new mark is replaced, it will be replaced by an original mark.~~

9. THE FINISH

- 9.1. The downwind finishing line will be between a staff displaying a blue flag on a race committee boat and the finishing mark.

10. PENALTY SYSTEM

- 10.1. RRS Appendix T1, Post-Race Penalties, applies.
- 10.2. RRS 44.1 is changed so that the Two-Turns Penalty is replaced by the One-Turn Penalty.
- 10.3. Exoneration penalty. A boat that may have broken a rule of RRS Part 2, may, after finishing the race concerned and before the start of a related protest hearing, notify the race committee that she accepts an Exoneration Penalty for the race in which the offense took place. This penalty does not reverse an OCS score or a disqualification under RRS 30.3 or 30.4. It is not available for a breach of RRS 2 or of class rules or for gross misconduct under RRS 69; nor is it available to a boat that caused injury or serious damage or gained a significant advantage by her breach. In these circumstances, her penalty is to retire.
- 10.4. Boats that take an Exoneration Penalty as above shall make a report on a penalty acknowledgment form, which are available from the race office, within the protest time limit. When an Exoneration Penalty is accepted: points equal to 25% of the boats that started the race in which the penalty is applied shall be added to the score of the boat that is taking the penalty.
- 10.5. Neither the boat nor a jury may then revoke or remove the penalty unless it is removed by the jury as a result of a hearing relating to the same incident. The boat shall not be penalized further in a protest hearing when the Jury decides that it was appropriate to the facts found and the applicable rules.
- 10.6. After application of a penalty the scores of other boats will not be changed, therefore, two boats may receive the same score.
- 10.7. Boats that retire from a race after finishing shall sign the retirement form, located in the race office, before the end of the protest time limit.

11. RACE TIME LIMITS AND TARGET TIMES

- 11.1. Target race durations will be 40 minutes.
- 11.2. If no boat has passed mark 1 within 45 minutes of the start, the race will be abandoned.
- 11.3. If no boat sails the course and finishes within 120 minutes, the race will be abandoned.
- 11.4. Boats still racing and failing to finish within 20 minutes after the first boat sails the course and finishes, and not subsequently retiring, penalized or given redress, will be scored Time Limit Expired (TLE), finishers plus 1, without a hearing. This changes RRS 35, A4 and A5.

12. HEARING REQUESTS AND REQUESTS FOR REDRESS

- 12.1. For each class, the protest time limit is the later of:
 - a) 30 minutes after the race committee signals 'No more racing today' ashore, or
 - b) 30 minutes after the race committee signal vessel has returned to the dock for the last time that day.Protest time limits will be posted on the official notice board.
- 12.2. Hearing requests or inquiries can be filed online at <https://abyc.org/regatta/uCiAm9vOiE/#notice-board>, or in writing and delivered to the race office.
- 12.3. Notices of hearings regarding incidents in the racing area will be posted no later than 30 minutes after the protest time limit to inform competitors of hearings in which they are parties or named as witnesses. Hearings will be held in the order determined by the protest committee.

13. [NP] [DP] SAFETY REGULATIONS

- 13.1. Rule 40.1 applies. Competitors shall wear a personal flotation device (PFD) while on the water except for brief periods while changing or removing clothing. The PFD shall be the appropriate size for the sailor.
- 13.2. Boats must carry the following safety equipment while racing:
 - a) a tow line of at least 10 meters in length and 6mm in diameter; and
 - b) a paddle with a minimum blade area of 250mm x 125mm and minimum length of 750mm.
- 13.3. A boat that retires from a race shall notify the race committee as soon as possible. The race committee will monitor VHF 68.
- 13.4. On arrival in the racing area each day, a boat shall sail past the stern of the race committee signal vessel and hail her sail number.

14. [DP] REPLACEMENT OF CREW OR EQUIPMENT

- 14.1. Substitution of competitors will not be allowed without prior written approval of the race committee.
- 14.2. Substitution of damaged or lost equipment will not be allowed unless authorized by the race committee. Requests for substitution shall be made to the race committee at the first reasonable opportunity.
- 14.3. Requests to the race committee may be delivered to the Race Office.

ADDENDUM A – COURSES

Windward Leeward with reaching finish	
Signal	Mark Rounding Order
LG2	Start-1-3s/3p-1-3s-Finish
LG3	Start-1-3s/3p-1-3s/3p -1-3s-Finish